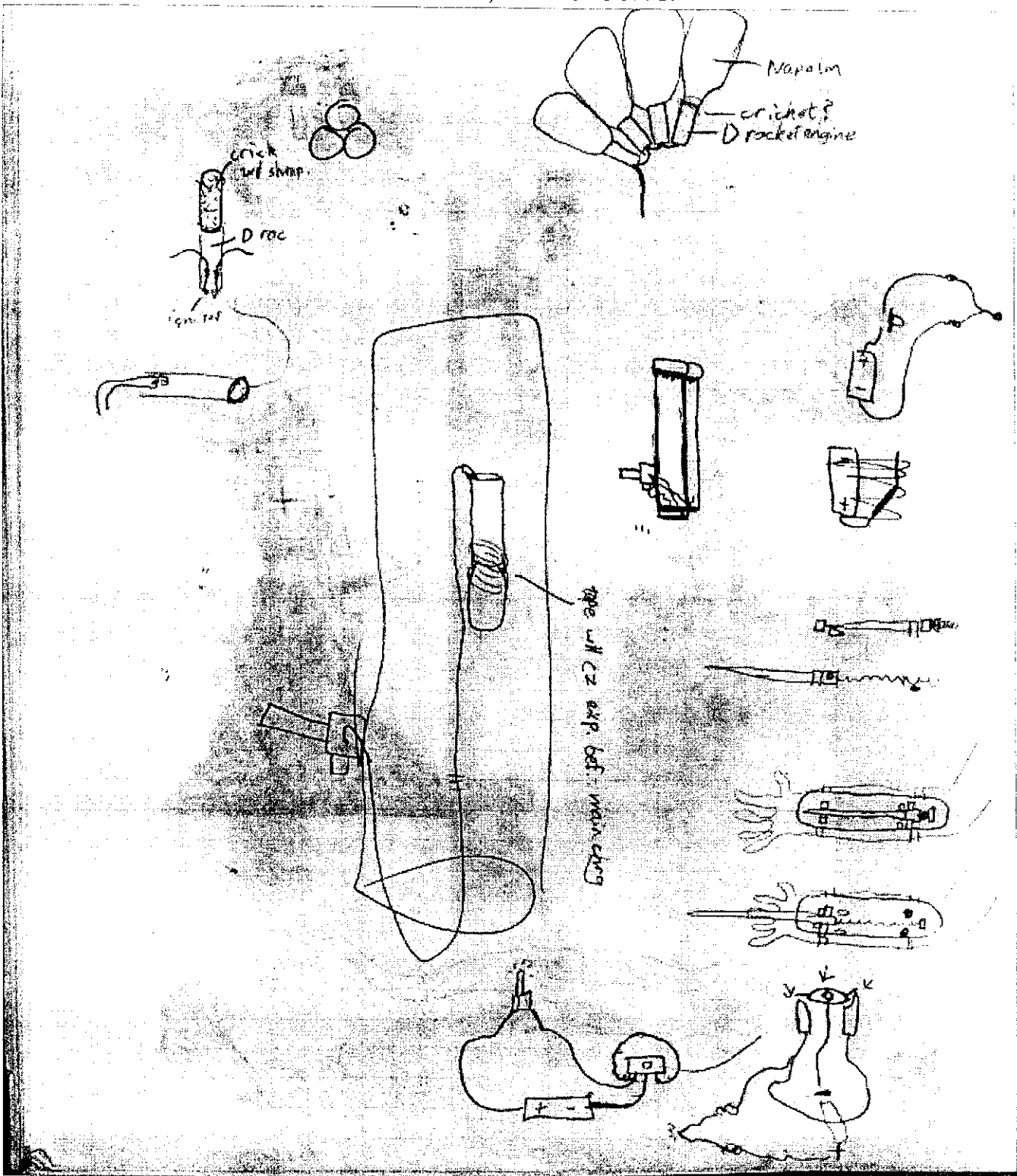
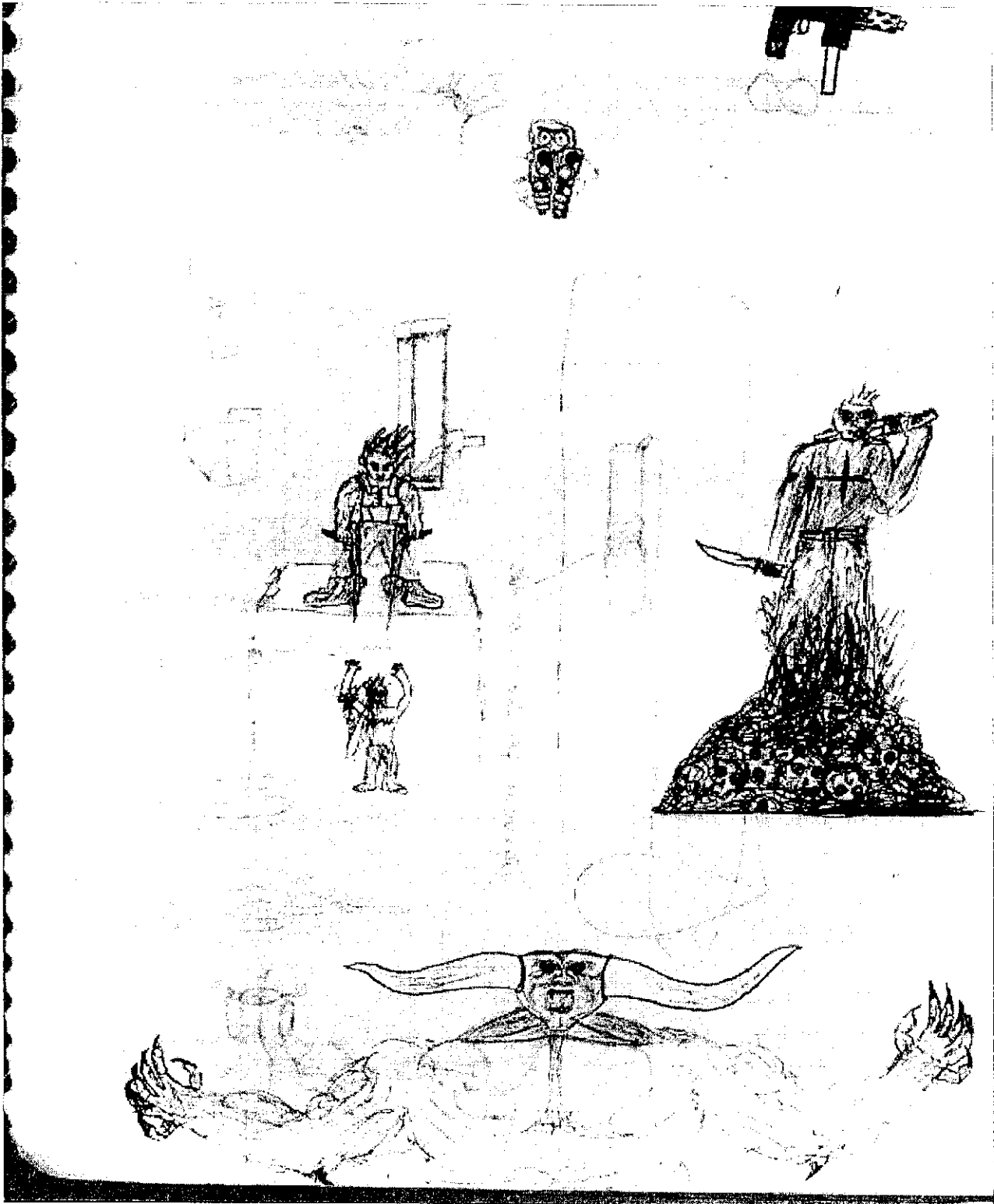


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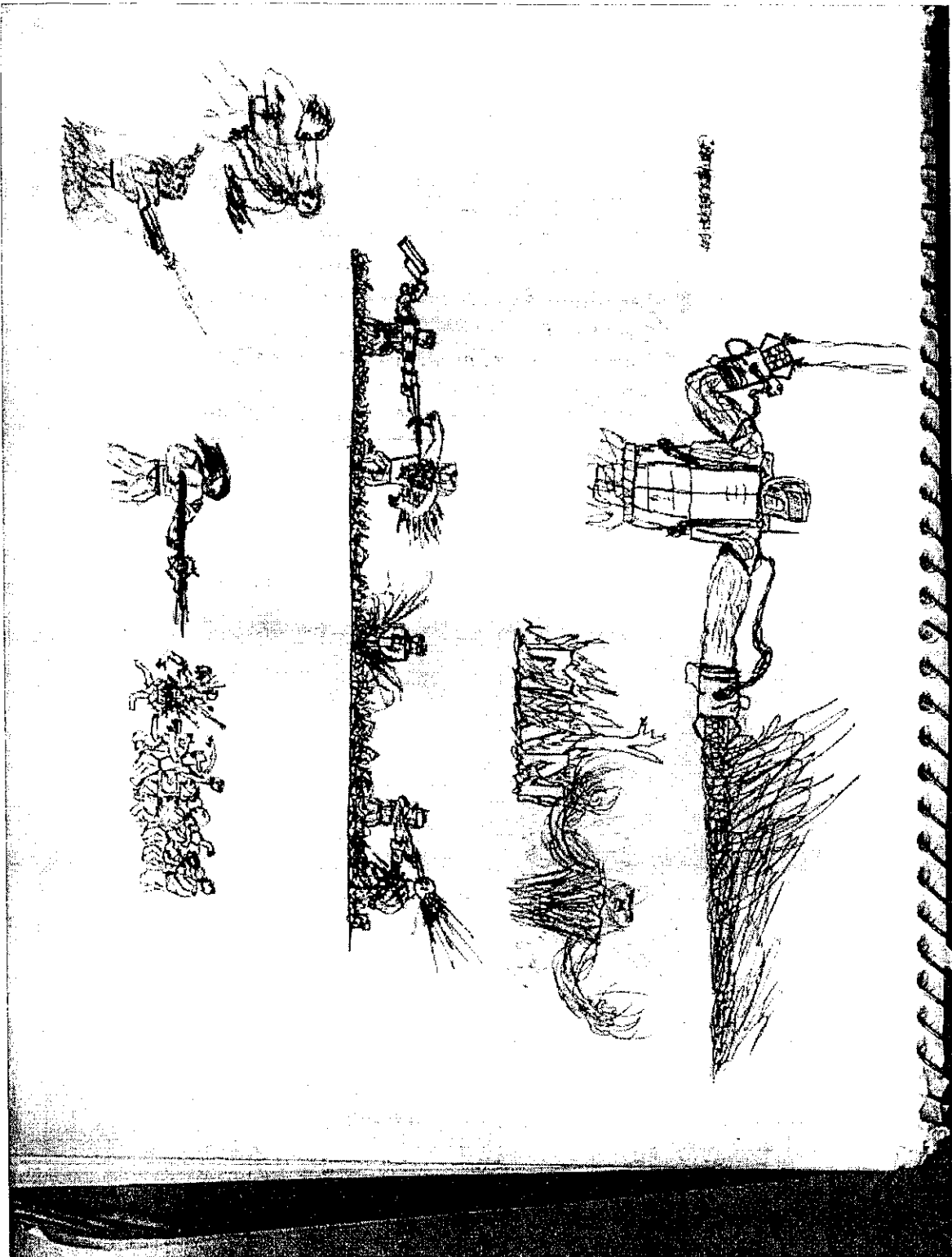
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BOOK3.JPG  
4/19/99 8:36:36 AM

JC-001-026799



BOOK4.JPG  
4/19/99 8:37:56 AM

Canon FVSC

Napalm Tests

- ✓ [redacted] - shitty but in a fix would do ok
- [redacted] - good burning, very slick
- ✓ [redacted] - worthless
- ✓ [redacted] - needs to be heated, no time
- ✓ [redacted] - worthless
- ✓ [redacted] - ok. need more experiments (need to allow it to soak and dissolve)
- ✓ [redacted] - worthless
- ✓ [redacted] - detergent - good but need larger test rig + boil heated? no time
- ✓ [redacted] - Bleach
- ✓ [redacted] - [redacted]



Have	Need
<del>\$500</del>	<del>_____</del>
200 more	<del>_____</del>
other	<del>_____</del>
200	<del>_____</del>
4 months	<del>_____</del>
300 - 8 3/4	\$20 - Gasoline
200 - at 4/9	<del>_____</del>
805?	\$200+ - Explosives (Propane tanks, cooking fuel tanks, etc)
	<del>_____</del>
	<del>_____</del>
	<del>_____</del>

150-R-25

\$50 per tank

shit left to do at 3/30/99

- \* Figure out napalm recipe + danger area

~~\_\_\_\_\_~~     ~~\_\_\_\_\_~~     ~~\_\_\_\_\_~~

Shotgun     shells     ~~\_\_\_\_\_~~

Explosives     ~~\_\_\_\_\_~~     time bombs

- time schedule the commons/ people patterns
- 9mm ammo (150-200)
- shells (50)
- practice in-car gear up

560

shrimp

36 shells + S load

carbine

- laser for carbine
- get laid X
- prepare explosives + distractions
- comments
- cars
- grenades

230 - Propane (u) refill     10 shells + 1 loaded

25 - 9mm ammo (100)     200 shells

~~200 - 9mm~~ (200)     boot knife

15 - Gas (10-13 gal)     long knife

30 - lasers (7)     38.0

1000's

Batch	Size	shrapnel loads	# of Bombs made
Alpha batch			272
Beta batch	20	9	100
	49	36	50
Charlie batch	10	36	86
	80	50	40
Charlie all sils	108	142	295

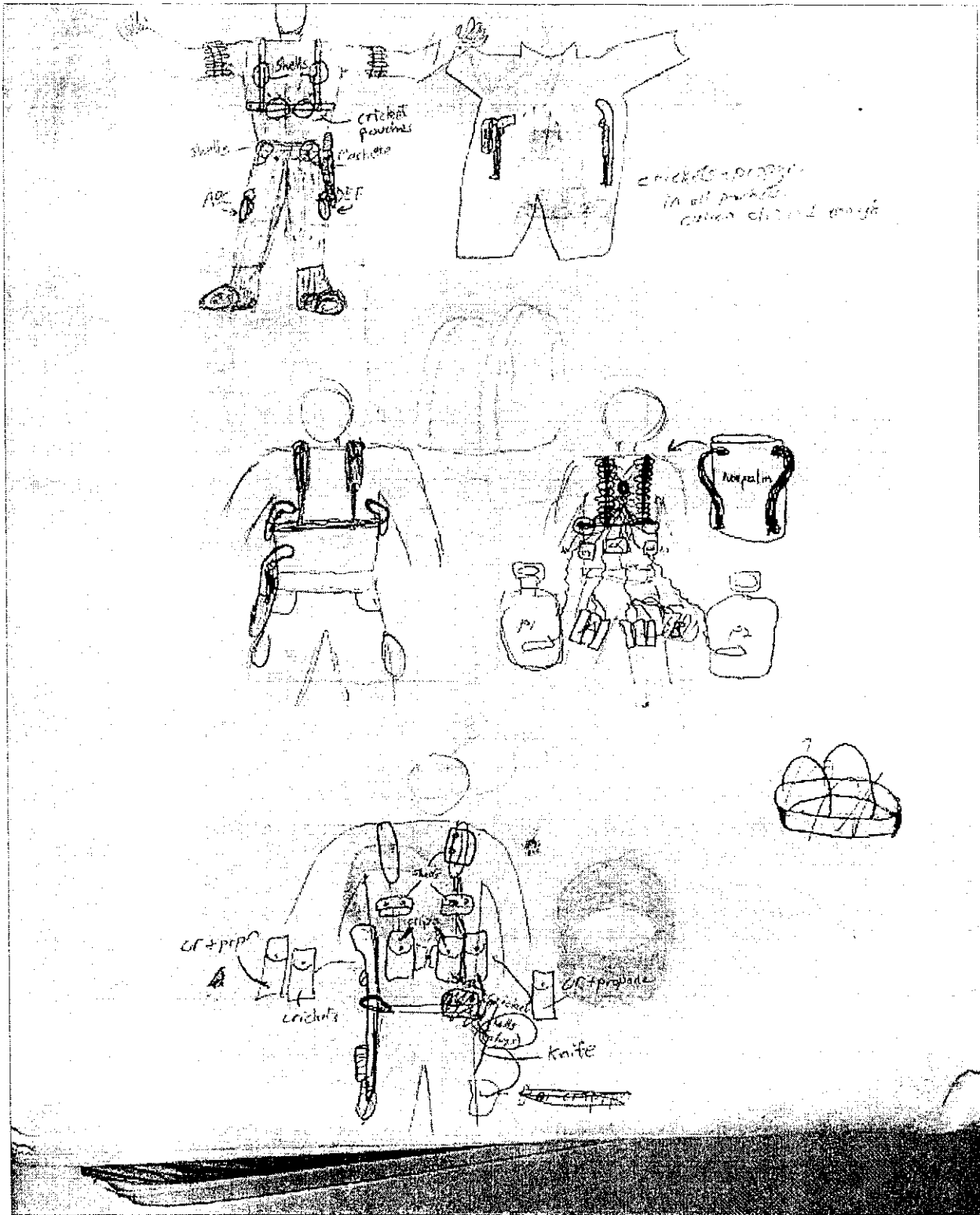
272

R 12871

Batch	Size	Powder load	shrapnel load	# made to date	total made	rating
Crickets				10-10/21/98 11-12/16/98 4-12/17/98 9-2/17/99	39	excellent
Alpha				3-10/23/98	3	ok
Beta				1-10/27/98 6-10/23/98	6	good
Charlie				3-10/31/98	3	excellent
Delta				3-1/9/99 5-3/29/99	8	excellent
Echo				2-3/5/99	2	excellent
Fortrot				2-3/29/99	2	excellent
Super Crickets				14-9/12/99		excellent

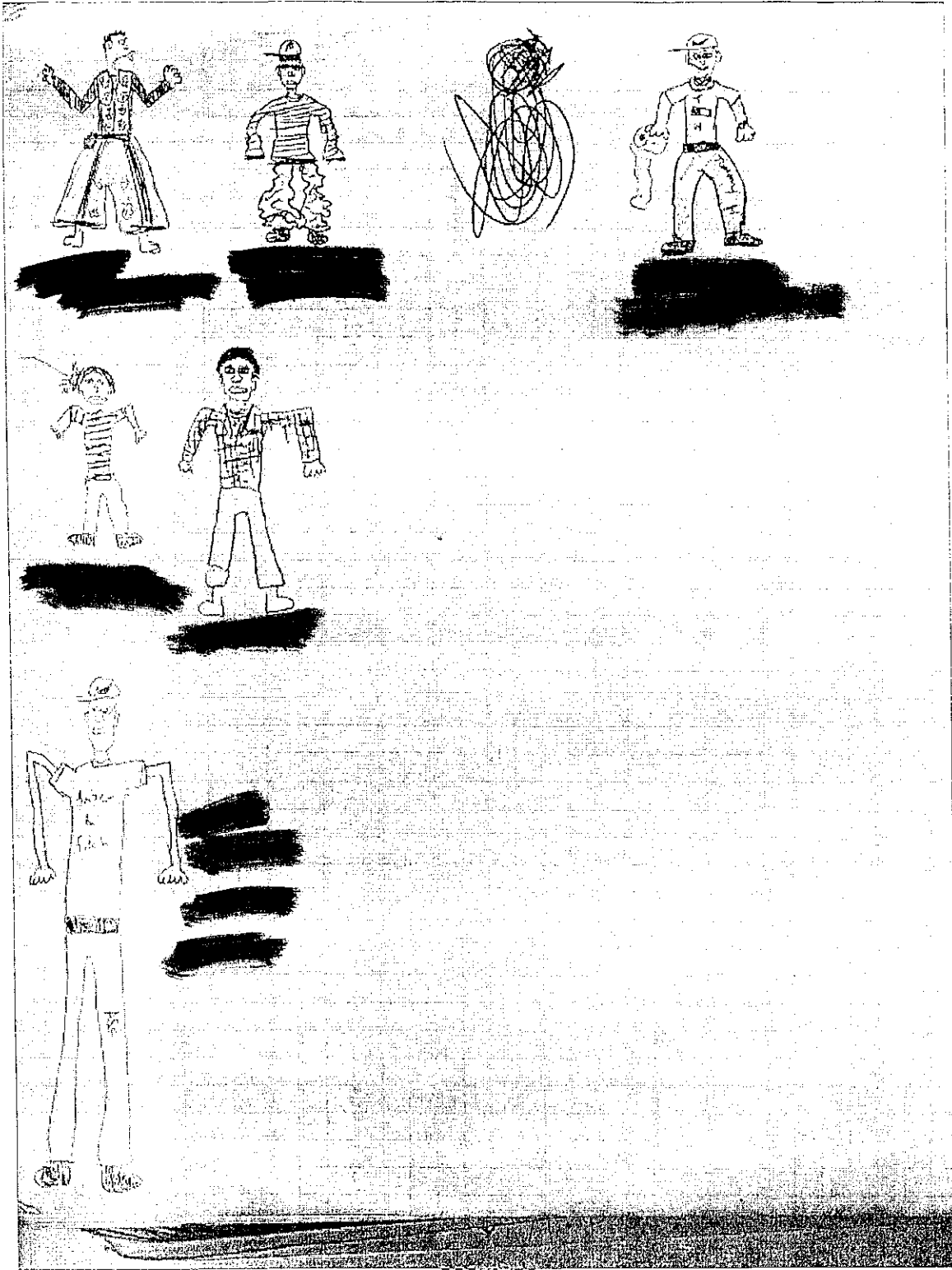
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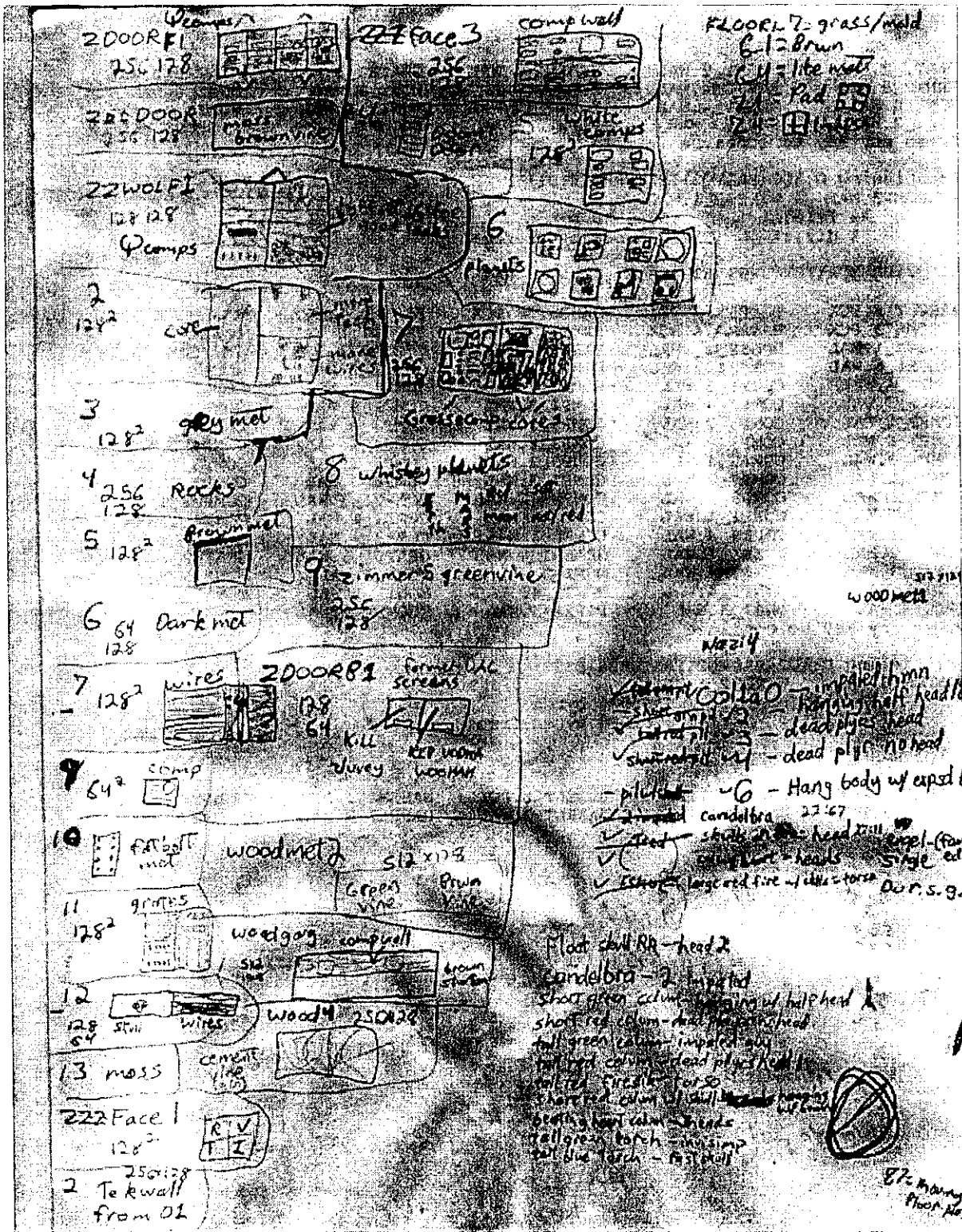
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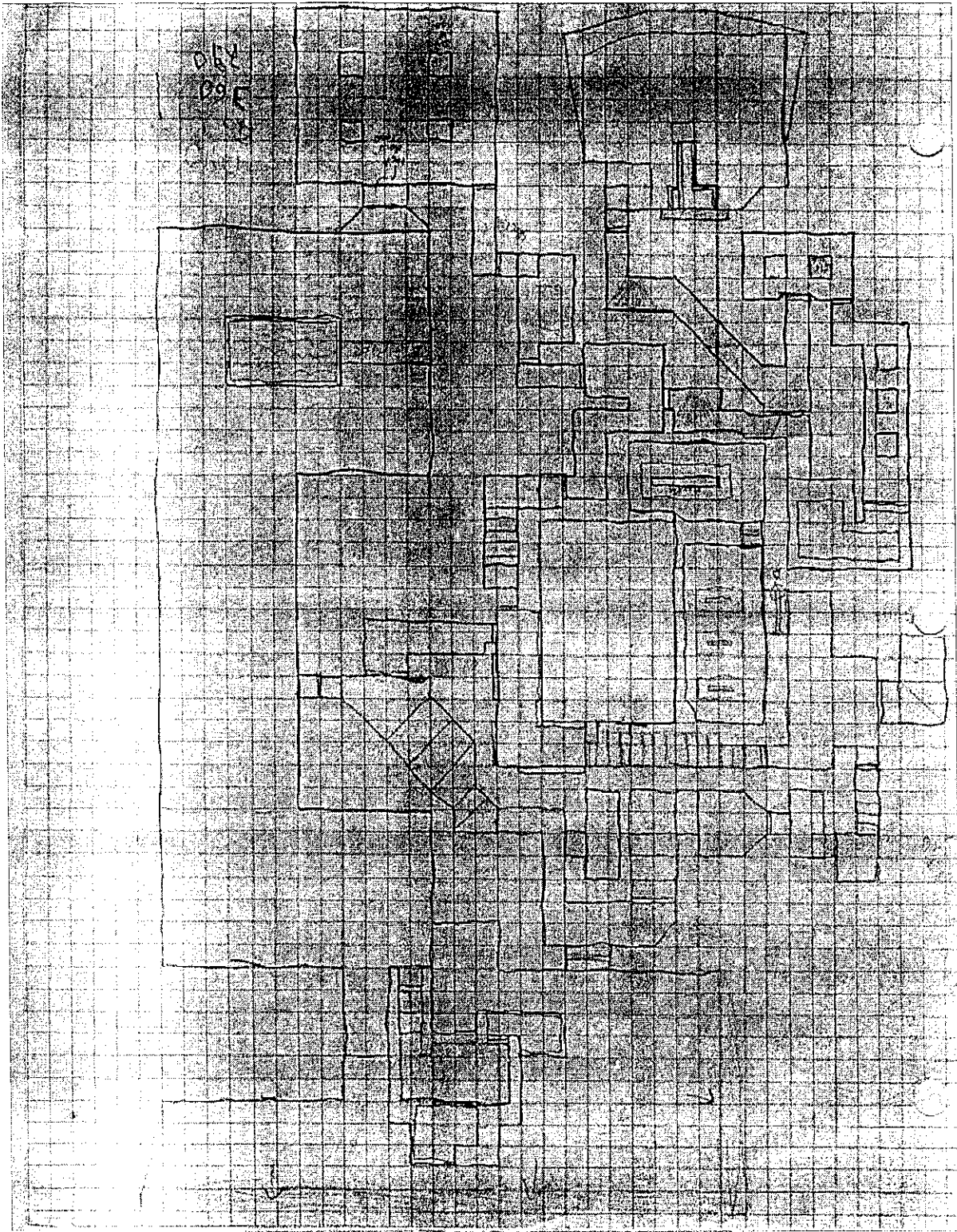
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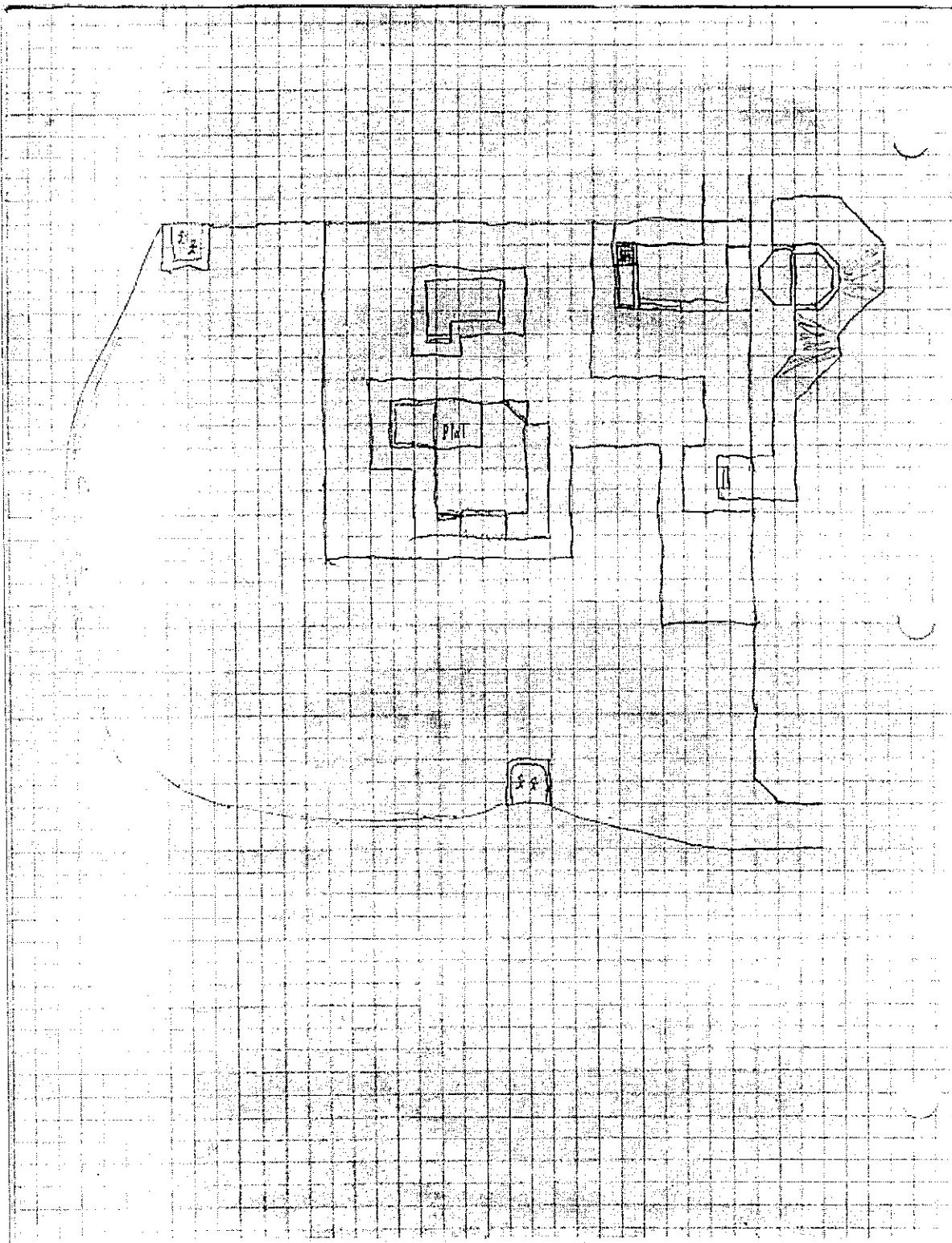
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TIER2.JPG  
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TIER2B.JPG  
4/19/99 8:13:36 AM



Demon spawner

code - 787  
789

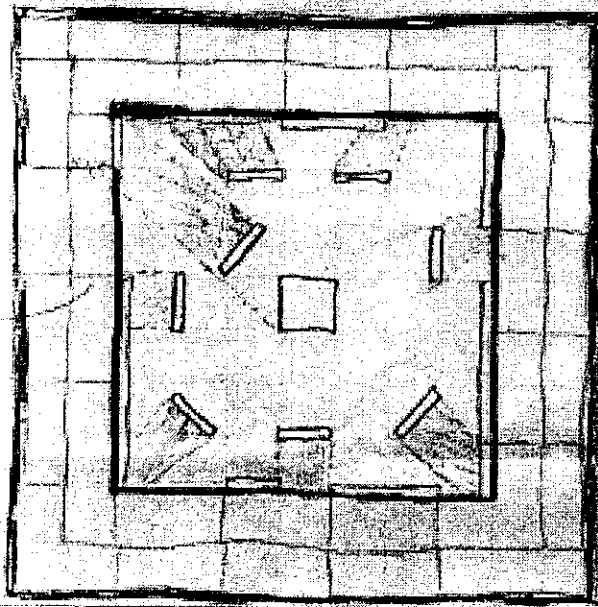
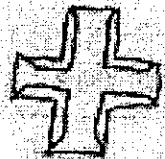
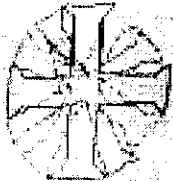
790 - ent 100 - nest  
nest code

Sound - one of boss shots (TIER 100)

Death - metallic clang

Frame - 787 (cube) - 789

Death Frame - ~~787~~ 790



best view  
made by  
2.8.99

2  
33  
8  
264

TIER3.JPG  
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JC-001-026809

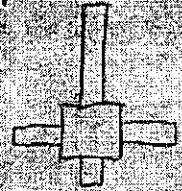
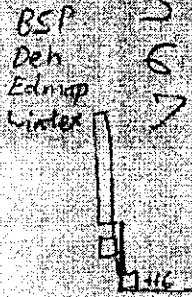
Paint It Black

http://camel.ccomcoll.edu/~oother/sf/folder/exile/lyrics/aftermath/paintblack.html

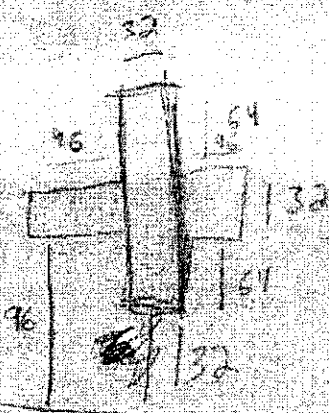
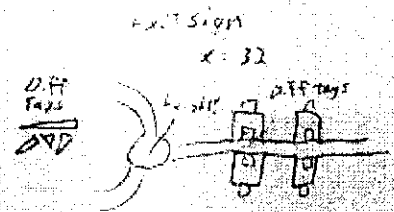
achtung  
 bricks  
 champ  
 chronix  
 doom333  
 idmap01  
 realdoom  
 station  
 thrasher  
 truchamp  
 ualabs  
 whiskey  
 killer  
 Gravity  
 Orbit4  
 assault  
 techout

Fava  
 hostepisodes | - Elm  
 Hack 2 - D. Edma  
 obtic 3 - map16 (D. Dead)  
 4 - map9.mid  
 5 - map1  
 6 - nin8  
 7 D. Victor

map9.mid  
 Ethercat  
 Engel  
 Drama  
 D. Victor  
 map16  
 Elmt



nin-2,8,12



Back to Aftermath: Back to Hot Rocks: Back to Flashpoint: Back to Lyrics

- +1  
add teleporter take out sw
- +2  
add hallway take out sw
- 3
- +4  
add teleporter, take out square exit sw
- +5  
add telep. take out sw

1 of 1

9/23/98 9:16 PM

TIER4.JPG  
 4/19/99 8:16:34 AM

JC-001-026810

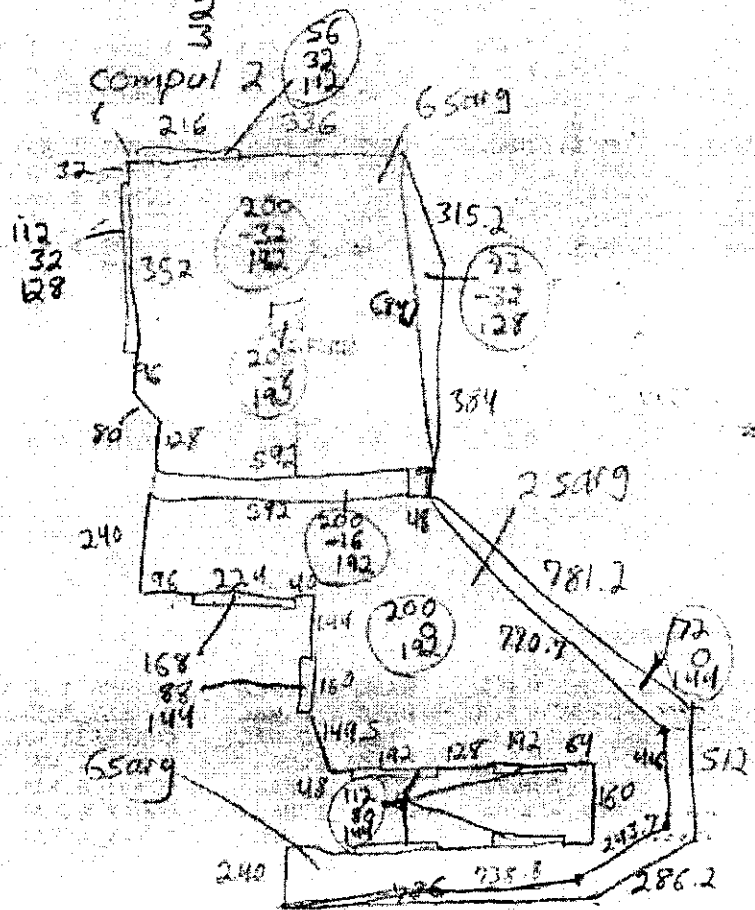
9 grad 2-  
 8 grad 4 1  
 5 3  
 6 1 2  
 7 2  
 8 1  
 9 2  
 10 3  
 11 6  
 12 2, 3, 6, 7, 8  
 1-3 5-8  
 PIP 2, 4  
 W grad 1

Compl 1  
 4  
 2  
 3  
 4  
 5  
 7  
 8  
 9  
 10  
 11  
 12

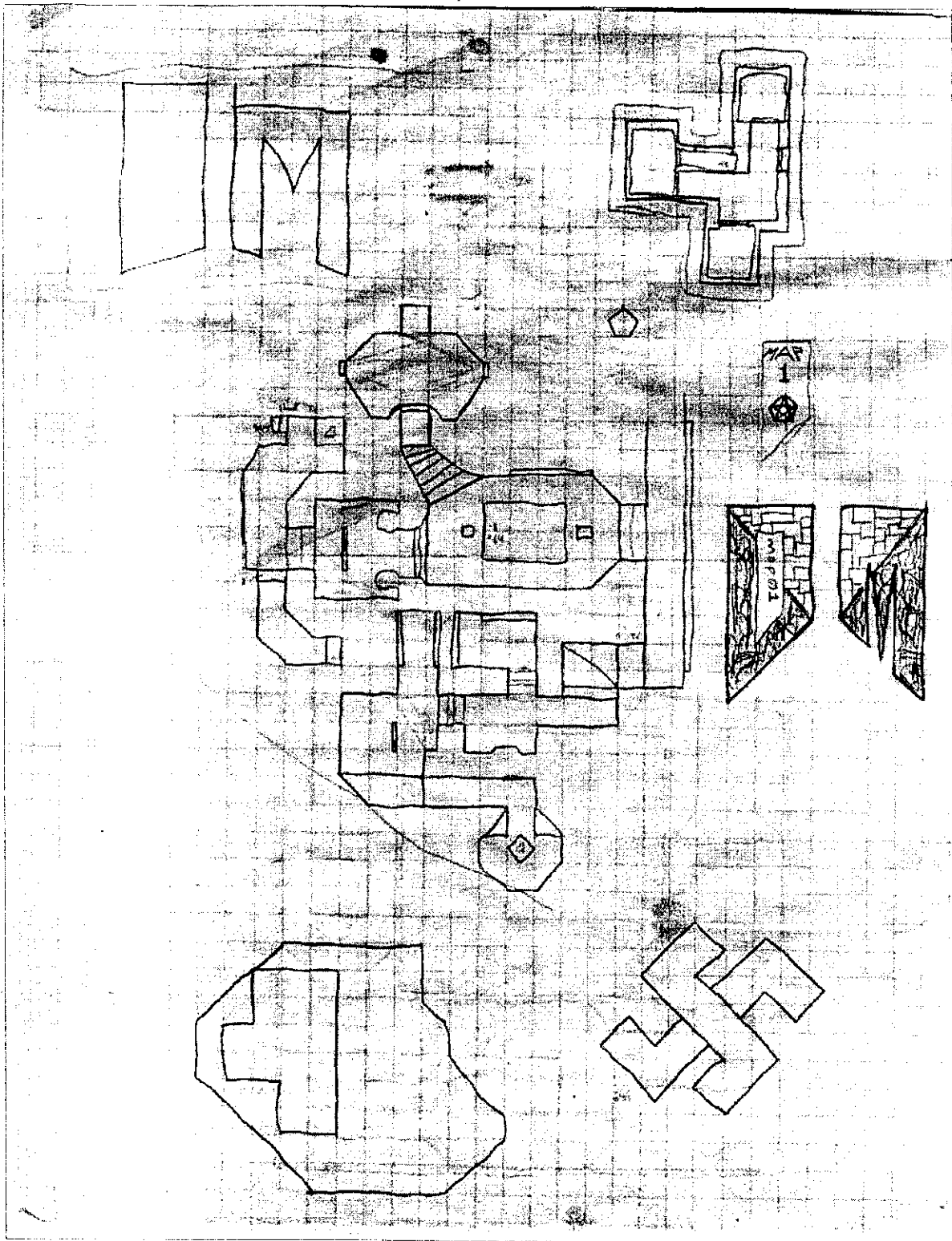
4, 11, 2, 22, 3, 4, 8, 6, 7, 8, 9

1- add a compl, 2, 3  
 2- add core 1, 2

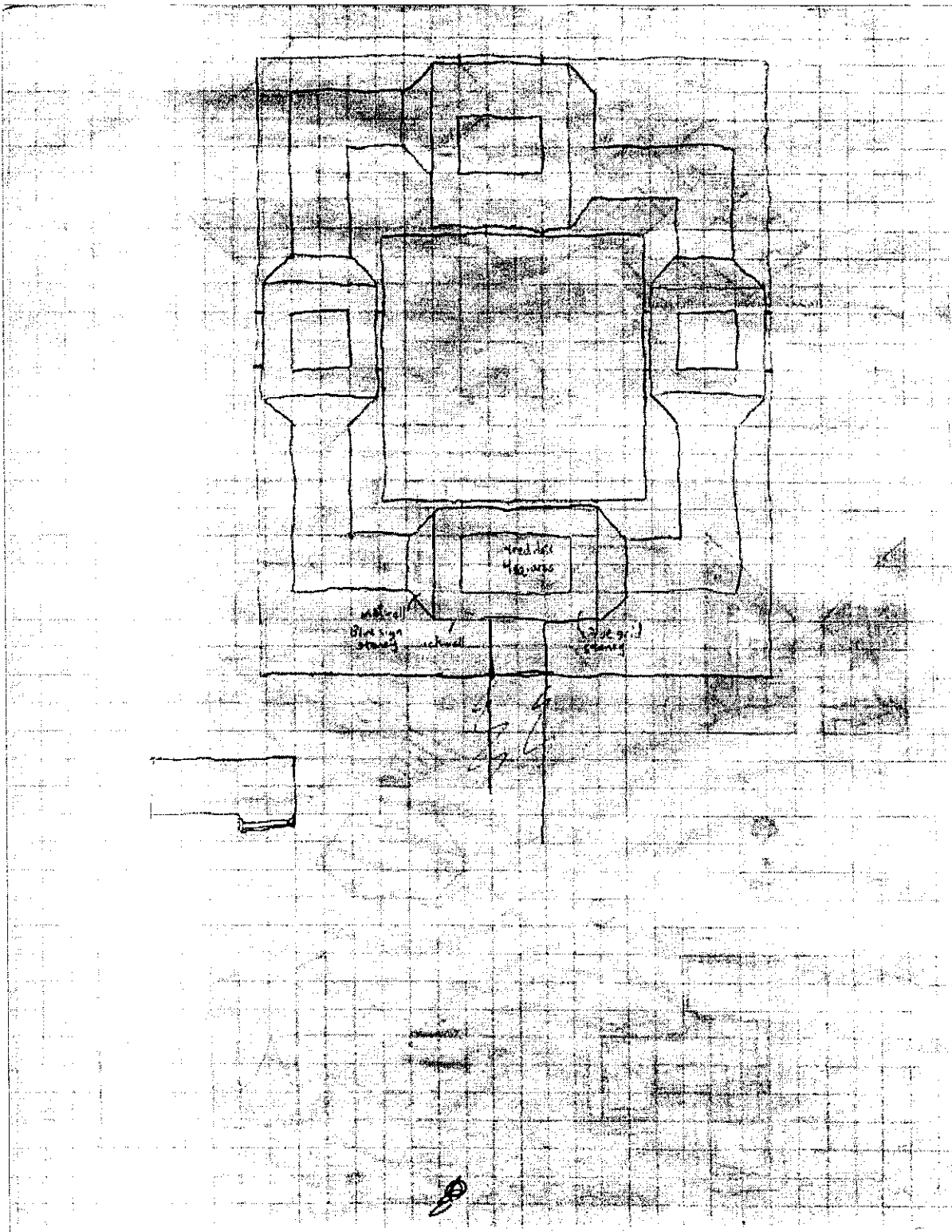
a compl 11, 22, 1-9  
 Core 1, 2, tal compl, 2  
 grad 1, 2, 3



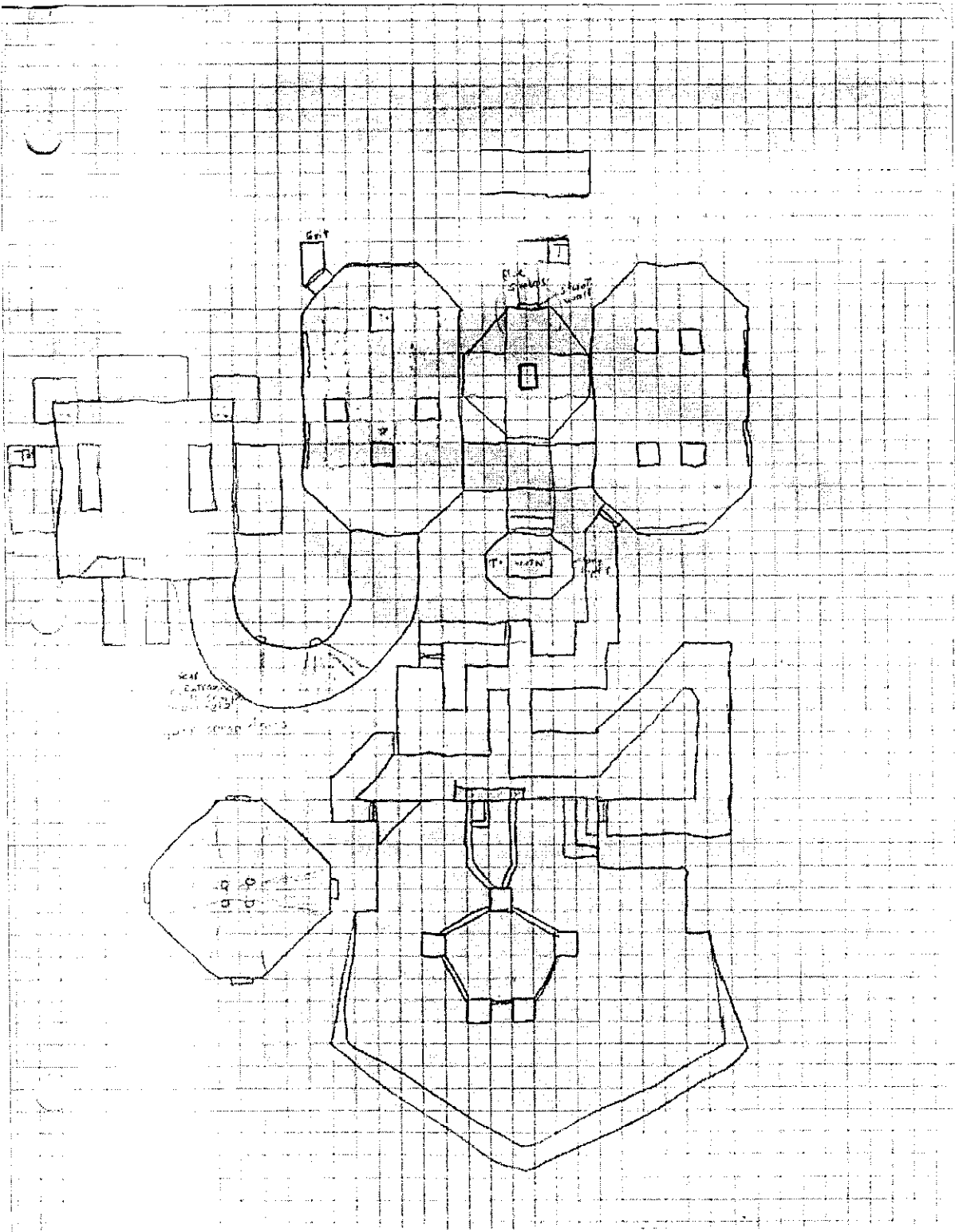
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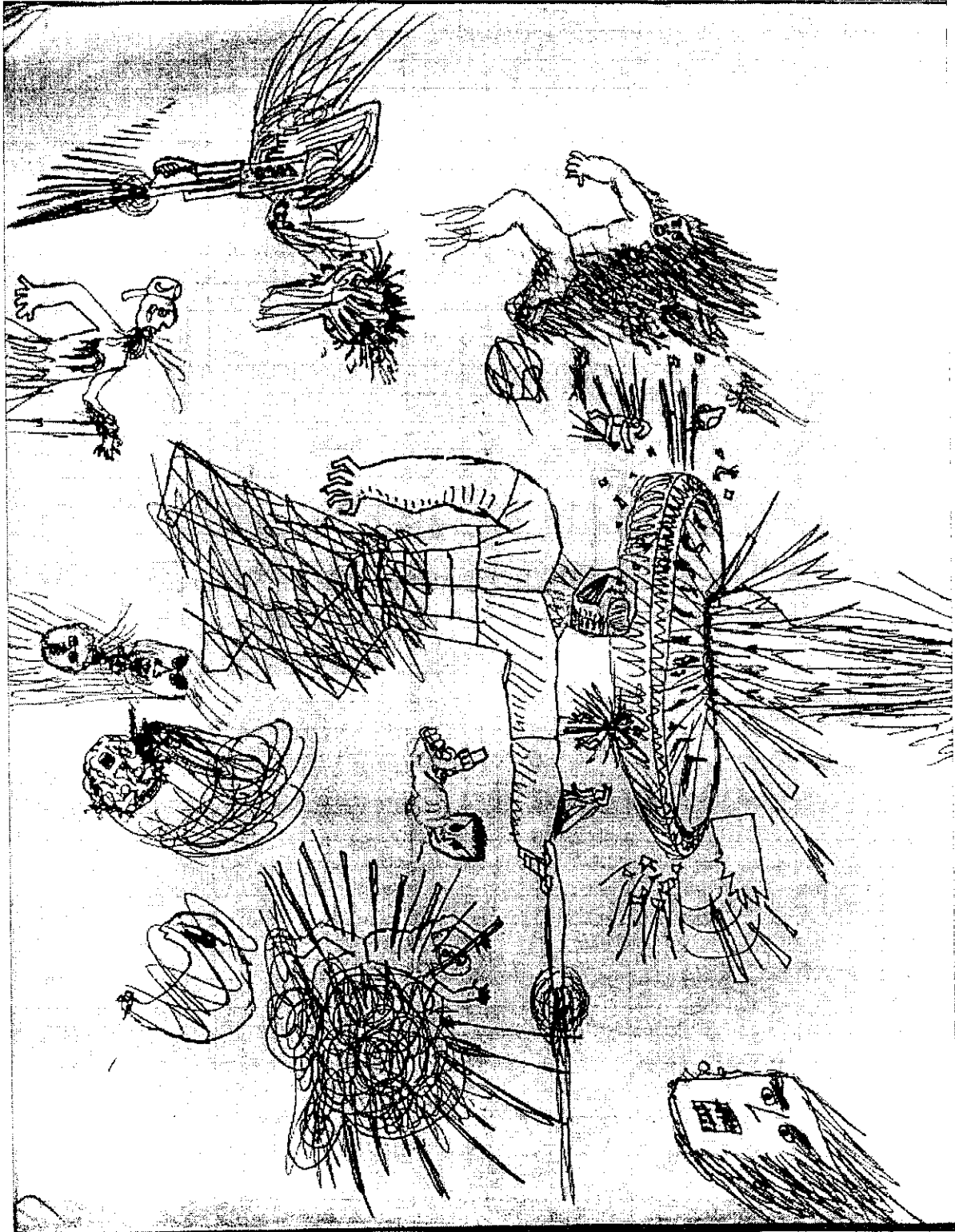
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TIER68.JPG  
4/19/99 8:20:38 AM



TIER7.JPG  
4/19/99 8:22:42 AM



BOOK1.JPG  
4/19/99 8:33:54 AM